

KNIGHT DESTRIER

Code Chivalric | Deadly Demise D6 | Super-Heavy Walker

M

12"

T

10

SV

3+

W

18

LD

6+

OC

8

RW

5+*

265 PTS

Base 150x95mm Oval Base

1

KOMMANDO

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2

BEWEGUNG

Ram Jets

Each time this unit is selected to make a Normal or Advance move, until the end of the phase, add D3" to the Move characteristic of this model.

3

BESCHUSS

Chastiser gatlign cannon

ASSAULT

R	A	BS	S	AP	D
24"	12	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Frag bombard

ASSAULT

BLAST

RAPID FIRE D6+3

R	A	BS	S	AP	D
24"	D6+3	3+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Questoris heavy stubber

ASSAULT

RAPID FIRE 3

R	A	BS	S	AP	D
36"	6	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Invulnerable Save (5+*)

This model has a 5+ invulnerable save against ranged attacks.

Saturation Fire

Each time this model makes a ranged attack that targets a unit within range of one or more objective markers, that attack has the [IGNORES COVER] ability.

4

ANGRIFF

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5

NAHKAMPF

Titanic feet

R	A	WS	S	AP	D
Melee	4	4+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Bellatus reaper chainsword - strike

R	A	WS	S	AP	D
Melee	5	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

Bellatus reaper chainsword - sweep

R	A	WS	S	AP	D
Melee	10	3+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Thundershock spear - strike

LANCE

R	A	WS	S	AP	D
Melee	4	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

Thundershock spear - sweep

LANCE

R	A	WS	S	AP	D
Melee	8	3+	6	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

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IMMER / EINMALIG

Thundercharge

If this model is equipped with a thundershock spear and a bellatus reaper chainsword, add 2 to the Attacks characteristic of melee weapons equipped by this model.

GEGEN DIESE EINHEIT

W10 · RW 3+ · 5+*** · 18 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11-19	S10	S6-9	S1-5

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

Damaged: 1-6 Wounds Remaining

While this model has 1-6 wounds remaining, subtract 4 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Code Chivalric If your Army Faction is Imperial Knights, at the end of the Read Mission Objectives step, you must determine your army's Oath for the coming battle.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Super-Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: · Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

LANCE Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Knight Destrier

Ausrüstung: Chastiser gatlign cannon, Frag bombard, Questoris heavy stubber, Titanic feet, ► Bellatus reaper chainsword - strike, ► Bellatus reaper chainsword - sweep, ► Thundershock spear - strike, ► Thundershock spear - sweep

• This model can replace its Chastiser gatlign cannon with Bellatus reaper chainsword or Thundershock spear.

• This model can replace its Frag bombard with Thundershock spear or Bellatus reaper chainsword.

KEYWORDS Vehicle, Walker, Titanic, Towering, Character, Imperium, Bellatus, Knight Destrier · FRAKTION Imperial Knights